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- Raiment of Carnus (カルヌスの装具) - Immortal Throne
- Tracker’s Armor (追跡者の鎧)
- Vestments of the Battlemage (バトルメイジの衣服)

- その他(Neither Epic nor Legendary)

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  - Armament Germania (ゲルマニアの兵装) - Immortal Throne
  - Garb of the Great Merchant (偉大なる商人の衣服) - Immortal Throne
  - Shinobi Shozoku (忍び装束) - Immortal Throne

- 意見投稿用のフォーム

はじめに

セットアイテムをエピック・レジェンダリー・その他のカテゴリで区分しました。各セット名を日本語に意訳してありますが、中にはトンデモ訳もあります。そういった部分に関しては直接直していただけるとありがたいのですが、「そこまではちょっと・・・」という人のためにページ最下部に意見投稿用のフォームを設けましたので、和訳に関する意見や提案などどんどん書き込んでください。

To Doとして①各ユニークアイテムのリンク先の仕上げ②セットアイテムの効果(日本語表記)の記載③セット効果の英語→日本語表記が挙げられます。これらについては気が向けば・・・という程度です。セット効果の英語→日本語表記については、エディタで置き換えすれば割とすぐなので、もしかするとありうるかもしれません。

最終更新日：2010年05月11日

エピック(Epic)

Adept’s Regalia (魔術師の装束)

- Adept’s Diadem
- Adept’s Mantle
- Adept’s Clasp
- Adept’s Leggings

- Set Bonuses:

2 of 4	+100 Health +100 Energy
3 of 4	5% Damage Resistance +200 Health +200 Energy
4 of 4	10% Damage Resistance +200 Health +400 Energy +100% Energy Regeneration

Armor of the Immortal Guard (守護神の鎧)

- Apple Bearer's Spear
- Apple Bearer's Cap?
- Apple Bearer's Mail
- Apple Bearer's Bracer
- Apple Bearer's Greaves?

- Set Bonuses:

2 of 5	+30 Dexterity +70 Health
3 of 5	+30 Dexterity +70 Health +10% Movement +10% Attack Speed
4 of 5	+30 Dexterity +70 Health +10% Movement +10% Attack Speed 8% Chance to Dodge Attacks
5 of 5	+25% Pierce Damage +30 Dexterity +70 Health +10% Movement +10% Attack Speed 12% Chance to Dodge Attacks

Armor of Troy (トロイの鎧)

- Trojan Helm
- Trojan Cuirass?
- Bracers of Troy?
- Greaves of Troy?

- Set Bonuses:

2 of 4	+50 Health +42 Defensive Ability
3 of 4	+10% Armor Protection +100 Health +50% Health Regeneration +42 Defensive Ability
4 of 4	+10% Armor Protection 33% Pierce Resistance 33% Lightning Resistance +150 Health +50% Health Regeneration +58 Defensive Ability

Aspect of the Wild (荒野の姿)

- Call of the Wind?
- Resilience of the Wild
- Strength of the Wild?
- Speed of the Wild

- Set Bonuses:

2 of 4	+40% Health Regeneration +40% Energy Regeneration
3 of 4	33% Elemental Resistance +40% Health Regeneration +40% Energy Regeneration
4 of 4	33% Elemental Resistance +40% Health Regeneration +40% Energy Regeneration -25% Energy Cost

Atreidae (アトレウスの血脈) - Immortal Throne

- Agamemnon’s Crest?
- Aegis of Atreus
- Menelaus’ Grip?

- Set Bonuses:

2 of 3	+20% Damage +15% Armor Protection

3 of 3	+20% Damage +15% Armor Protection +30 Strength +450 Health +250 Defensive Ability

Babylonian Raiment (バビロニアの武具)

- Babylonian Spear
- Babylonian Shield
- Babylonian Helm
- Babylonian Armor
- Babylonian Greaves

- Set Bonuses:

2 of 5	15% Elemental Resistance +10% Movement
3 of 5	15% Elemental Resistance +33 Dexterity +82 Health +10% Movement
4 of 5	+10% Armor Protection 15% Elemental Resistance 15% Poison Resistance +33 Dexterity +82 Health +10% Movement
5 of 5	+10% Armor Protection 15% Elemental Resistance 30% Poison Resistance +33 Dexterity +82 Health +45 Defensive Ability +10% Movement

- セットアイテムの性能がやや物足りないこともあり、セットとしてはやや微妙。
- 2つだけ装備してElementalレジを稼げば充分すぎる。
- 3つめのDex+33を含めれば即席のDA・OAは稼げる。

Hun/DreなどのOA・DAをブーストするビルドなら、まあ使えなくもない。
緑装備でもOA・DAは稼げるけど。

- Helm・Armor・Greavesの3つでElementalResistanceを稼ぐくらいしか使い道が見当たらない。Strengthボーナスもあるが・・・

Buccaneer’s Garb (海賊の船服) - Immortal Throne

- Tricorne Hat
- Blackbeard’s Coat
- Blackbeard’s Booties

- Set Bonuses:

2 of 3	+5% Total Damage +300 Health +200 Offensive Ability
3 of 3	+10% Total Damage +600 Health +400 Offensive Ability

- DAとOAがバランスよく（しかもとんでもない量を）稼げるセット。Grant Skillも凶悪。Legendaryがどうしてもクリアできないなら、これとTarwaterセットに頼るのも手。

Diomedes’ Armor (ディオメデスの鎧) - Immortal Throne

- Diomedes’ War Helm?
- Diomedes’ Breastplate
- Diomedes’ Buskin?

- Set Bonuses:

2 of 3	+200 Defensive Ability +3% Energy Absorption From Attacks 3% Chance to Dodge Attacks
3 of 3	30% Elemental Resistance +22 Strength +22 Dexterity +5 Health Regeneration/Second +200 Defensive Ability +3% Energy Absorption From Attacks 3% Chance to Dodge Attacks

Dreamweaver’s Regalia (夢紡ぎの服) - Immortal Throne

- Dreamweaver’s Rod?
- Dreamweaver’s Crown?
- Dreamweaver’s Vestment
- Dreamweaver’s Coil?
- Dreamweaver’s Leggings?

- Set Bonuses:

2 of 5	+25% Electrical Burn Damage +250 Health +100 Defensive Ability
3 of 5	+25% Electrical Burn Damage +10% Intelligence +250 Health +10% Health +100 Defensive Ability
4 of 5	+25% Electrical Burn Damage 30% Pierce Resistance 30% Elemental Resistance 30% Poison Resistance +10% Intelligence +250 Health +10% Health +200 Defensive Ability
5 of 5...	+10% Total Damage +25% Electrical Burn Damage 30 Reduced Resistance For 3 Seconds 30% Pierce Resistance 30% Elemental Resistance 30% Poison Resistance +10% Intelligence +250 Health +10% Health +200 Defensive Ability

Firewalker's Suit (炎路の装備)

- Helm of the Firewalker?
- Breastplate of the Firewalker?
- Bracers of the Firewalker
- Greaves of the Firewalker

- Set Bonuses:

2 of 4	+25% Fire Damage +55 Defensive Ability
3 of 4	+35% Fire Damage +75 Defensive Ability
4 of 4	+50% Fire Damage +100 Defensive Ability

Gebel Tjauti (ジャウティ丘陵の埋蔵物)

- Shroud of the Night
- Garb of the Scorpion King

- Chaosbane
-
- Silent Runners

- Set Bonuses:

2 of 4	32% Pierce Resistance 32% Poison Resistance
3 of 4	+25% Poison Damage 32% Pierce Resistance 32% Poison Resistance 3% Chance to Dodge Attacks
4 of 4	+25% Poison Damage 32% Pierce Resistance 32% Poison Resistance +75 Defensive Ability 6% Chance to Dodge Attacks

Habiliments of the Druid (ドルイドの服)

- Druid’s Staff?
- Druid’s Wreath?
- Druid’s Vestment
- Druid’s Bracelet?

- Set Bonuses:

2 of 4	+25% Health Regeneration +25% Energy Regeneration 2% Chance to Dodge Attacks
3 of 4	17% Poison Resistance +50% Health Regeneration +50% Energy Regeneration 4% Chance to Dodge Attacks
4 of 4	22% Poison Resistance +75% Health Regeneration +75% Energy Regeneration 6% Chance to Dodge Attacks

Hunter’s Armor (狩人の装い)

- Hunter’s Helm
- Hunter’s Armor
- Hunter’s Armguard
- Hunter’s Greaves

- Set Bonuses:

2 of 4	+35 Dexterity
3 of 4	+50% Pierce Damage +45 Dexterity
4 of 4	+50% Pierce Damage +55 Dexterity +75 Health +50% Increase in Projectile Speed

Imperial Raiment (皇帝の甲冑)

- Yang
- Yin
- Imperial Helm
- Imperial Armor
- Imperial Bracers
- Imperial Greaves

- **使い勝手の多いアイテムが多く、しかも装備数が少なくても高い効果がある。**

3**つめで**Elemental**レジと**75DA**が稼げるのは心強い。**
4**つで**Elemental**レジ**20%**が稼げるが、それ以上を狙うのは流石に難しいしメリットもない。**

- Set Bonuses:

2 of 6	+25% Life Leech +75 Defensive Ability
3 of 6	+25% Life Leech 10% Pierce Resistance 10% Elemental Resistance 10% Poison Resistance +75 Defensive Ability
4 of 6	+25% Life Leech 69-102 Energy Leech Over 3 Seconds 20% Pierce Resistance 20% Elemental Resistance 20% Poison Resistance +75 Defensive Ability
5 of 6	+75% Life Leech 69-102 Energy Leech Over 3 Seconds 20% Pierce Resistance 20% Elemental Resistance 20% Poison Resistance +75 Defensive Ability
6 of 6	+100% Life Leech 69-102 Energy Leech Over 3 Seconds 40% Pierce Resistance 40% Elemental Resistance 40% Poison Resistance +75 Defensive Ability

Labyrinthine Warsuit (迷宮の戦具)

- Labyrinthine Shield
- Labyrinthine Helmet
- Labyrinthine Cuirass
- Labyrinthine Bracers
- Labyrinthine Greaves

- Set Bonuses:

2 of 5	16% Pierce Resistance +10 Strength
3 of 5	32% Pierce Resistance +5% Shield Block +10 Strength +10% Armor Protection
4 of 5	32% Pierce Resistance +5% Shield Block +10 Strength +10% Armor Protection
5 of 5	32% Pierce Resistance +8% Shield Block +10 Strength +90 Health

- 序盤の育成装備としてはお手軽な性能で、3つまでに高いPierceレジが得られるのが特徴。

ただし、3つあれば充分。それ以降は別にいらない。

Lazarus Armor (ラザロの鎧)

- Lazarus Helm
- Lazarus Platemail
- Lazarus Bracers
- Lazarus Plate Greaves

- Set Bonuses:

2 of 4	15% Chance of 1-25 Lightning Retaliation +25 Defensive Ability
3 of 4	+20% Lightning Damage 20% Lightning Resistance 15% Chance of 1-25 Lightning Retaliation +35% Energy Regeneration +25 Defensive Ability

+20% Lightning Damage
20% Lightning Resistance
15% Chance of 1-25 Lightning Retaliation
4 of 4 +120 Health
+85 Energy
+55% Energy Regeneration
+25 Defensive Ability

- **これが出てくる頃では、すでに装備自体の性能に不満が出てくる。**

そもそもボーナス自体が貧弱極まりないので、これで固める必要性はゼロ。

Legend of Fu Xi (溥儀の伝説)

- Fu Xi's Tail?
- Fu Xi's Skullplate?
- Fu Xi's Armored Chest
- Fu Xi's Shackle?
- Fu Xi's Bindings

- Set Bonuses:

15% Chance for 57 Fire Retaliation or 114-150 Poison Retaliation Over 6 Seconds
2 of 5 +5% Movement
+5% Attack Speed
31% Fire Resistance
31% Poison Resistance
3 of 5 15% Chance for 57 Fire Retaliation or 114-150 Poison Retaliation Over 6 Seconds
+10% Movement
+10% Attack Speed
+20% Fire Damage
+20% Poison Damage
31% Fire Resistance
4 of 5 31% Poison Resistance
15% Chance for 57 Fire Retaliation or 114-150 Poison Retaliation Over 6 Seconds
+10% Movement
+10% Attack Speed
+20% Fire Damage
+20% Poison Damage
+10% Armor Protection
31% Fire Resistance
5 of 5 31% Poison Resistance
15% Chance for 57 Fire Retaliation or 114-150 Poison Retaliation Over 6 Seconds
+3 Health Regeneration/Second
+10% Movement
+10% Attack Speed

Memnon's Raiment (メムノンの宝具)

- Memnon's Trust

Memnon’s Guard?
-
- Memnon’s Aegis
- Memnon’s Signet?

- Set Bonuses:

2 of 4	+50 Health +36 Offensive Ability
3 of 4	+100 Health +36 Offensive Ability
4 of 4	10% of Attack Damage Converted to Health +150 Health +36 Offensive Ability

Necromncer’s Habiliment (死霊術師の祭服)

- Necromancer’s Staff
- Crown of the Dead
- Necromancer’s Robe
- Deathcuffs ※未実装
- Necromancer’s Leggings

- Set Bonuses:

2 of 5	+15% Life Leech 10% Life Leech Resistance
3 of 5	+25% Life Leech 30% Life Leech Resistance
4 of 5	+35% Life Leech 50% Life Leech Resistance
5 of 5	+50% Life Leech 100% Life Leech Resistance +65 Health +55 Energy

- あんまりにもあんまりなボーナス。The TUKAENAI

Obsidian Armor (黒曜石の武具)

- Obsidian Crescent
- Obsidian Helm
- Obsidian Breastplate
- Obsidian Bracers
- Obsidian Greaves

- Set Bonuses:

2 of 5	15% Fire Resistance 15% Lightning Resistance +42 Health
3 of 5	35% Slower Movement For 3 Seconds 15% Fire Resistance 15% Lightning Resistance +45 Health
4 of 5	35% Slower Movement For 3 Seconds 7% Damage Resistance 7% Pierce Resistance 7% Elemental Resistance 15% Fire Resistance 15% Lightning Resistance 7% Poison Resistance +45 Health
5 of 5	35% Slower Movement For 3 Seconds 14% Damage Resistance 12% Pierce Resistance 12% Elemental Resistance 15% Fire Resistance 15% Lightning Resistance 12% Poison Resistance +100 Health

- **比較的簡単に入手出来る割には汎用性が高い。**

アイテムその物がそこそこ使えるし、2つ揃えた時点でレジが取れる。
3つ目で物理・Pierce・Poisonレジが稼げる。
全部揃った場合、これが装備可能になった直後のレベルでは、なかなかの戦闘力。
ただし、DPSに色が付かないのが難点か。

Oracle’s Garments (賢者の衣服)

- Oracle’s Wreath
- Oracle’s Winding
- Oracle’s Vestment
- Oracle’s Leggings

- Set Bonuses:

2 of 4	+10% Elemental Damage +75 Energy
3 of 4	+20% Elemental Damage +100 Energy +1 Energy Regeneration/Second

	+30% Elemental Damage 6% Elemental Resistance
4 of 4	+125 Energy +1 Energy Regeneration/Second -10% Recharge

- **もともとの装備品が良品揃いだし、効果その物も悪くない。**

ただし、攻撃に特化するぶんレジが稼げないのが最大の弱点。

Panoply of the Moirae (モイライの正装) - Immortal Throne

- Soul Spike
- Shield of Anguish
- Shroud of Shadows?
- Breastplate of Morte
- Death Touch?
- Shade Stalkers?

- Set Bonuses:

	+10 Strength
2 of 6	+10 Dexterity +70 Defensive Ability
	+20 Strength
3 of 6	+20 Dexterity +140 Defensive Ability
	+30 Strength
4 of 6	+30 Dexterity +210 Defensive Ability
	+15% Damage +15% Pierce Damage
5 of 6	+30 Strength +30 Dexterity +210 Defensive Ability
	+15% Damage +15% Pierce Damage 5% of Attack Damage Converted to Health
6 of 6	15% Elemental Resistance +30 Strength +30 Dexterity +210 Defensive Ability

Pride of the Jade Palace (翡翠宮殿の威光)

- Jade Bow
- Jade Crested Helm
- Jade Breastplate
- Jade Bracers
- Jade Greaves

- Set Bonuses:

2 of 5	30% Pierce Resistance +17 Dexterity
3 of 5	+15% Damage 30% Pierce Resistance +17 Dexterity +25% Attack Speed
4 of 5	+25% Damage +25% Pierce Damage 30% Pierce Resistance +17 Dexterity +25% Attack Speed
5 of 5	+25% Damage +50% Pierce Damage 30% Pierce Resistance +17 Dexterity +25% Attack Speed +25% Increase in Projectile Speed

Pyromancer's Guard (紅蓮術士の護身具)

- Pyromancer's Circlet
- Pyromancer's Robe
- Pyromancer's Bracelet

- Set Bonuses:

2 of 3	+25% Fire Damage 17% Fire Resistance
3 of 3	+50% Fire Damage 22% Fire Resistance +100 Health

Raiment of the Baker Street Sage (シャーロック・ホームズの衣服) - Immortal Throne

- Bludgeon of True Sight
- Deerstalker Hat?
- Detective's Greatcoat
- Detective's Gloves
- Detective's Spats

- Set Bonuses:

2 of 5	70% Cold Resistance +5% Dexterity

3 of 5	30% Pierce Resistance 30% Elemental Resistance 70% Cold Resistance 30% Poison Resistance +5% Dexterity +5% Health +5% Energy
4 of 5	60% Pierce Resistance 60% Elemental Resistance 70% Cold Resistance 60% Poison Resistance +5% Dexterity +5% Health +5% Energy
5 of 5	60% Pierce Resistance 60% Elemental Resistance 70% Cold Resistance 60% Poison Resistance +10% Dexterity +10% Health +10% Energy

Raiment of the Storm (嵐の衣服)

- Rod of Storms
- Circlet of Storms?
- Robe of Storms
- Bracelets of Storms?

- Set Bonuses:

2 of 4	17% Cold Resistance +55 Energy
3 of 4	+25% Cold Damage +25% Lightning Damage 17% Cold Resistance +100 Energy
4 of 4	+50% Cold Damage +50% Lightning Damage 22% Cold Resistance +145 Energy

Ramses' Royal Armor (王家の武具)

- Ramses' Scepter
- Ramses' Headdress
- Ramses' Coat
- Ramses' Coil
- Ramses' Greaves

- Set Bonuses:

2 of 5	10% Chance of 1-3 Seconds of Stun 17% Pierce Resistance 17% Poison Resistance
3 of 5	+25% Poison Damage 10% Chance of 1-3 Seconds of Stun 17% Pierce Resistance 17% Poison Resistance 75% Reduction in Poison Duration
4 of 5	+50% Poison Damage 10% Chance of 1-3 Seconds of Stun 17% Pierce Resistance 17% Poison Resistance 75% Reduction in Poison Duration
5 of 5	+100% Poison Damage 10% Chance of 1-3 Seconds of Stun 17% Pierce Resistance 17% Poison Resistance 75% Reduction in Poison Duration +150 Health +100 Energy

Rogue’s Cover (盗賊の装い)

- Rogue’s Headband?
- Rogue’s Harness
- Rogue’s Bracers
- Rogue’s Greaves

- Set Bonuses:

2 of 4	+100 Health
3 of 4	+50% Poison Damage +150 Health
4 of 4	+50% Poison Damage +200 Health 10% Chance to Dodge Attacks

Ronzer’s Gift (ロンツァーの贈り物)

- The Frail
- The Fragile

2 of 2	20 Reduced Physical Damage For 3 Seconds 20 Reduced Resistance For 3 Seconds +25% Energy Regeneration

Safeguard of the Mantis (蟷螂の防具)

- Mantis Helm
- Mantis Plate
- Mantis Stride

- Set Bonuses:

2 of 3	+8% Movement 6% Chance to Dodge Attacks
3 of 3	+45 Dexterity +60 Defensive Ability +18% Movement 6% Chance to Dodge Attacks

- アイテムの性能自体が高くないのが最大の難点。

そうでなくてもあんまり強くない……
コンプリートした場合は、装備品のModを含めるとDex+91とDA+86にDodge10%。
DA・OAをブースト出来る状況だった場合、被弾率その物は相当下がる。

Santa’s Garb (サンタの衣服) - Immortal Throne

- Santa’s Cane
- Santa’s Peppermint
- Santa’s Hat
- Santa’s Winter Coat
- Santa’s Gloves
- Santa’s Boots

- Set Bonuses:

2 of 6	+15% Armor Protection
3 of 6	+15% Armor Protection +3 Health Regeneration/Second +3 Energy Regeneration/Second
4 of 6	+15% Armor Protection +200 Health +3 Health Regeneration/Second +3 Energy Regeneration/Second
5 of 6	+15% Armor Protection 20% Elemental Resistance +400 Health +3 Health Regeneration/Second +3 Energy Regeneration/Second

6 of 6	+15% Armor Protection 40% Elemental Resistance +600 Health +3 Health Regeneration/Second +3 Energy Regeneration/Second +10% Increased Experience

Shadow Guard (影の護り)

- Shadowbane?
- Shadow Wall
- Shadow Veil?
- Shadow's Guard
- Shadow's Touch?
- Shadow's Flight

- Set Bonuses:

2 of 6	20% Life Leech Resistance +80 Health
3 of 6	40% Life Leech Resistance +140 Health
4 of 6	+25% Life Leech 60% Life Leech Resistance +200 Health
5 of 6	+25% Life Leech 60% Life Leech Resistance +28 Strength +200 Health +40 Offensive Ability
6 of 6	+50% Life Leech 60% Life Leech Resistance +48 Strength +200 Health +60 Offensive Ability

Tempest (渦巻く大嵐)

- Surge of the Tempest
- Helm of the Tempest
- Armor of the Tempest
- Bracers of the Tempest?
- Greaves of the Tempest

- Set Bonuses:

2 of 5	17% Cold Resistance 17% Lightning Resistance +55 Health

3 of 5	22% Cold Resistance 22% Lightning Resistance +25 Strength +100 Health
4 of 5	33% Cold Resistance 33% Lightning Resistance +35 Strength +145 Health
5 of 5	33% Cold Resistance 33% Lightning Resistance +45 Strength +190 Health

The Acropolis (アクロポリスの防具)

- The Bulwark?
- The Citadel

- Set Bonuses:

2 of 2	+20% Armor Protection +150 Health

The Harbinger (先駆者の装備) - Immortal Throne

- Prophecy?
- Harbinger’s Helm?
- Harbinger’s Breastplate
- Harbinger’s Bracer
- Harbinder’s Greaves?

- Set Bonuses:

2 of 5	+25% Electrical Burn Damage +250 Health +100 Defensive Ability
3 of 5	+25% Electrical Burn Damage +10% Strength +10% Intelligence +250 Health +100 Defensive Ability
4 of 5	+25% Electrical Burn Damage 30% Pierce Resistance 30% Elemental Resistance 30% Poison Resistance +10% Strength +10% Intelligence +250 Health +200 Defensive Ability

5 of 5	+15% Total Damage +25% Electrical Burn Damage 30 Reduced Resistance For 3 Seconds 30% Pierce Resistance 30% Elemental Resistance 30% Poison Resistance +10% Strength +10% Intelligence +250 Health +200 Defensive Ability

The Ordu (オルドゥの装具) - Immortal Throne

- Ordu Composite Bow?
- Ordu Arm-guard
- Ordu Thumb Ring?

Set Bonuses:

2 of 3	2% Damage Resistance 35% Pierce Resistance +5% Attack Speed +25% Increase in Projectile Speed
3 of 3	5% Damage Resistance 35% Pierce Resistance +10% Attack Speed +3% Chance to Avoid Projectiles +75% Increase in Projectile Speed

The Sphinx (スフィンクスの秘宝)

- Scepter of the Sphinx?
- Helm of the Sphynx?
- Breastplate of the Sphynx?
- Bracers of the Sphynx?
- Greaves of the Sphynx?

- Set Bonuses:

2 of 5	23% Pierce Resistance 23% Poison Resistance
3 of 5	23% Pierce Resistance 23% Poison Resistance 50% Reduction in Poison Duration +25% Health Regeneration +25% Energy Regeneration

	23% Pierce Resistance 23% Elemental Resistance 23% Poison Resistance
4 of 5	50% Reduction in Poison Duration +50% Health Regeneration +50% Energy Regeneration +65 Defensive Ability
	33% Pierce Resistance 33% Elemental Resistance 33% Poison Resistance
5 of 5	50% Reduction in Poison Duration +100% Health Regeneration +100% Energy Regeneration +100 Defensive Ability

The Texan (テキサスの民) - Immortal Throne

- Tarwater’s Shade
- Tarwater’s Kickers

- Set Bonuses:

2 of 2	+20% Armor Protection 30% Elemental Resistance +20 Strength +220 Defensive Ability

- **高い防御力と、飛びぬけたDAが得られるセット。HaruspexならDA3000あたりの数値は簡単に見れる。これくらいになると、必中系の攻撃以外はほとんど命中しない。**
- **２点で構築できるセットとしては異常に効率が良い。装備条件も-30%されるので、装備の柔軟性はとても高い。**
- **というか普通にアンバランスな防具です。何が何でもLegendaryまで一通りクリアしたい人向け。**

Theban Panoply (テーバイの装い)

- Theban Shield
- Theban Crested Helmet
- Theban Cuirass
- Theban Bracers
- Theban Greaves

- Set Bonuses:

2 of 5	+16 Strength +22 Defensive Ability

3 of 5	+22 Strength +59 Health +32 Defensive Ability +25% Armor Protection
4 of 5	+28 Strength +59 Health +42 Defensive Ability +50% Armor Protection
5 of 5	+34 Strength +110 Health +42 Defensive Ability

- **物理に対しては相当頑丈なぶん、レジが全く稼げないのがポイント。**

Armor**がどんなに上がっても**Pierce**ダメージを食らうとあっという間に死ぬ。**
いまいち使えない。

Umbral Raiment (影の衣服)

- Shadesong?
- Umbra Crown?
- Umbral Robe
- Umbral Cuffs?

- Set Bonuses:

2 of 4	17% Lightning Resistance 20% Life Leech Resistance +80 Energy
3 of 4	+25% Life Leech 17% Lightning Resistance 40% Life Leech Resistance +140 Energy
4 of 4	+50% Life Leech 22% Lightning Resistance 60% Life Leech Resistance +200 Energy

Vestments of Erebus (エレボスの衣服) - Immortal Throne

- Scepter of Erebus?
- Crown of Erebus
- Robes of Erebus
- Wraps of Erebus
- Armlets of Erebus

- Set Bonuses:

2 of 5	+12 Intelligence +12 Dexterity +20% Energy Regeneration
3 of 5	+24 Intelligence +24 Dexterity +130 Health +20% Energy Regeneration
4 of 5	+25% Life Leech 5% of Attack Damage Converted to Health +24 Intelligence +24 Dexterity +130 Health +20% Energy Regeneration
5 of 5	+15% Elemental Damage +25% Life Leech 5% of Attack Damage Converted to Health +24 Intelligence +24 Dexterity +130 Health +20% Energy Regeneration +7% Energy Absorption From Attacks

Warden’s Charge (番人の武具)

- Warden’s Wrath?
- Warden’s Faith
- Warden’s Helm
- Warden’s Breastplate
- Warden’s Armguard?
- Warden’s Greaves

- Set Bonuses:

2 of 6	17% Pierce Resistance 17% Elemental Resistance 17% Poison Resistance 2% Chance to Dodge Attacks
3 of 6	17% Pierce Resistance 17% Elemental Resistance 17% Poison Resistance +5% Shield Block 4% Chance to Dodge Attacks
4 of 6	27% Pierce Resistance 27% Elemental Resistance 27% Poison Resistance +5% Shield Block 4% Chance to Dodge Attacks
5 of 6	+15% Elemental Damage 27% Pierce Resistance 27% Elemental Resistance27% Poison Resistance +8% Shield Block6% Chance to Dodge Attacks

6 of 6	+15% Elemental Damage 27% Pierce Resistance 27% Elemental Resistance 27% Poison Resistance+8% Shield Block +10% Energy Absorption From Attacks 6% Chance to Dodge Attacks

Warrior’s Panoply (戦士の装い)

- Warrior’s Brain-cage
- Warrior’s Plate
- Warrior’s Bracers
- Warrior’s Buskin

- Set Bonuses:

2 of 4	+50 Offensive Ability +50 Defensive Ability
3 of 4	+100 Offensive Ability +100 Defensive Ability
4 of 4	+10% Damage +200 Health +200 Offensive Ability +200 Defensive Ability

レジェンダリー(Legendary)

Abyssal Armor (深淵の鎧)

- Abyssal Shield
- Abyssal Plate
- Abyssal Bracers
- Abyssal Greaves

- Set Bonuses:

2 of 4	25% Life Leech Resistance 25% Energy Leech Resistance +50% Health Regeneration +50% Energy Regeneration +65 Defensive Ability

	10% Damage Resistance 25% Life Leech Resistance 25% Energy Leech Resistance
3 of 4	+50% Health Regeneration +50% Energy Regeneration +90 Defensive Ability +10% Energy Absorption From Attacks
	10% Damage Resistance 50% Pierce Resistance 50% Elemental Resistance 50% Poison Resistance 25% Life Leech Resistance
4 of 4	25% Energy Leech Resistance +4% Shield Block +50% Health Regeneration +50% Energy Regeneration +115 Defensive Ability +10% Energy Absorption From Attacks

Alexander's Panoply (アレクサンドロス大王の武具)

- Alexander's Spear
- Alexander's Pelta
- Alexander's Plumed Helm
- Alexander's Cuirass
- Alexander's Bracer
- Alexander's Greaves

- Set Bonuses:

2 of 6	+10% Strength
3 of 6	+10% Strength +150 Health
	+10% Strength
4 of 6	+150 Health +85 Defensive Ability
	+10% Armor Protection +3% Shield Block
5 of 6	+10% Strength +150 Health +85 Defensive Ability
	+10% Armor Protection +3% Shield Block
6 of 6	+10% Strength +300 Health +120 Defensive Ability 4% Chance to Dodge Attacks

Archmage's Regalia (大魔術士の服)

- Archmage's Diadem

- Archmage’s Mantle
-
- Archmage’s Clasp
- Archmage’s Leggings

- Set Bonuses:

2 of 4	+150 Health +150 Energy
3 of 4	5% Damage Resistance +300 Health +300 Energy
4 of 4	10% Damage Resistance +300 Health +600 Energy +200% Energy Regeneration

Armament of Poseidon (ポセイドンの神器) - Immortal Throne

- The Earth-Shaker
- Poseidon’s Helm
- Poseidon’s Cuirass
- Poseidon’s Greaves?

- Set Bonuses:

2 of 4	+32 Strength +32 Dexterity
3 of 4	+32 Strength +32 Dexterity +2 Health Regeneration/Second +300 Defensive Ability
4 of 4	40% Pierce Resistance 40% Elemental Resistance 40% Poison Resistance +32 Strength +32 Dexterity +2 Health Regeneration/Second +300 Defensive Ability

Armament of the Fiery Legion (勇壮な軍人の武具) - Immortal Throne

- Fist of the Fiery Legion
- Shield of the Firery Legion?
- Legionnaire’s Visor
- Legionnaire’s Breastplate?
- Legionnaire’s Gauntlets?
- Legionnaire’s Buskin?

- Set Bonuses:

2 of 6	+33 Strength +33 Dexterity
3 of 6	+5% Armor Protection +33 Strength +33 Dexterity +200 Defensive Ability
4 of 6	+10% Armor Protection +33 Strength +33 Dexterity +350 Health +200 Defensive Ability
5 of 6	+15% Armor Protection +33 Strength +33 Dexterity +350 Health +200 Defensive Ability +5% Chance to Avoid Projectiles
6 of 6	+20% Armor Protection 40% Pierce Resistance 40% Elemental Resistance 40% Poison Resistance +33 Strength +33 Dexterity +350 Health +200 Defensive Ability +5% Chance to Avoid Projectiles

Assassin's Cover (暗殺者の装束)

- Assassin's Shroud
- Assassin's Harness
- Assassin's Bracers
- Assassin's Greaves

- Set Bonuses:

2 of 4	+150 Health
3 of 4	+100% Poison Damage +200 Health
4 of 4...	+100% Poison Damage +250 Health 15% Chance to Dodge Attacks

Bane of Messia (神を滅するもの)

- Charybdis?
- Scylla?

- Set Bonuses

2 of 2 15% Chance of 100% Damage
+100 Offensive Ability

Bane of the Karkinos (巨蟹を滅するもの) - Immortal Throne

- Lindane ※エピック(Epic)
- Shield of Permathryn?

- Set Bonuses:

2 of 2 40% Fire Resistance
40% Poison Resistance
+600 Health

Bone Armor (死せる者の鎧)

- Bone Helm
- Bone Breastplate
- Bone Bracers
- Bone Greaves

- Set Bonuses:

2 of 4...+150 Health
+150 Energy
3 of 4...30 Reduced Armor For 3 Seconds
20 Reduced Resistance For 3 Seconds
+150 Health
+150 Energy
4 of 4...30 Reduced Armor For 3 Seconds
20 Reduced Resistance For 3 Seconds
10% Damage Resistance
+150 Health
+150 Energy
+10% Energy Absorption From Attacks

Children of Ares (戦神アレスの落し子)

- Phobos
- Deimos
- Kydoimos

- Set Bonuses:

2 of 3	10% of Attack Damage Converted to Health +20% Damage
3 of 3	15% of Attack Damage Converted to Health +20% Attack Speed

Conqueror’s Panoply (覇者の鎧)

- Conqueror’s Brain-cage
- Conqueror’s Plate
- Conqueror’s Bracers
- Conqueror’s Buskin

- Set Bonuses:

2 of 4	+75 Offensive Ability +75 Defensive Ability
3 of 4	+150 Offensive Ability +150 Defensive Ability
4 of 4	+20% Damage +400 Health +300 Offensive Ability +300 Defensive Ability

Crystalline Array (水晶の鎧)

- Rimescythe
- Crystalline Helm
- Crystalline Armor
- Crystalline Bracers
- Crystalline Greaves

- Set Bonuses:

2 of 5	60% Cold Resistance +1 Energy Regeneration/Second -20% Reduction to All Requirements
3 of 5	120% Cold Resistance 35% Slowed Movement Retaliation For 3 Seconds +1 Energy Regeneration/Second -20% Reduction to All Requirements

4 of 5	+25% Cold Damage 120% Cold Resistance 35% Slowed Movement Retaliation For 3 Seconds +170 Health +1 Energy Regeneration/Second -20% Reduction to All Requirements
5 of 5	+50% Cold Damage 120% Cold Resistance 35% Slowed Movement Retaliation For 3 Seconds +270 Health +1 Energy Regeneration/Second -20% Reduction to All Requirements

Eternal Ward of Tartarus (タルタロスの不滅なる鎧)

- Dark Justice of Tartarus
- Black Cage of Tartarus
- Inexorable Grip of Tartarus
- Unyielding Shackles of Tartarus

- Set Bonuses:

2 of 4	20% Pierce Resistance 20% Elemental Resistance 20% Poison Resistance +135 Health +50 Defensive Ability
3 of 4	40% Pierce Resistance 40% Elemental Resistance 40% Poison Resistance +185 Health +100 Defensive Ability
4 of 4	60% Pierce Resistance 60% Elemental Resistance 60% Poison Resistance +235 Health +200 Defensive Ability

Gladiator's Creed (剣闘士の信念)

- Alke
- Timaios

- Set Bonuses:

2 of 2	10% Damage Resistance +400 Health

Huo Qubing’s Relics (霍去病の遺品)

- Huo Qubing’s Ceremonial Blade?
- Huo Qubing’s Helm?
- Huo Qubing’s Cuirass?
- Huo Qubing’s Armguards?
- Huo Qubing’s Greaves?

- Set Bonuses:

2 of 5	13-21 Vitality Retaliation
3 of 5	5% of Attack Damage Converted to Health 42% Cold Resistance 13-21 Vitality Retaliation +230 Health
4 of 5	+50% Life Leech 10% of Attack Damage Converted to Health 42% Cold Resistance 13-21 Vitality Retaliation +230 Health
5 of 5	+100% Life Leech 10% of Attack Damage Converted to Health 50% Pierce Resistance 42% Cold Resistance 50% Poison Resistance 13-21 Vitality Retaliation +230 Health

Nemean Lion Hide (ネメアの獅子革)

- Helm of the Nemean Lion
- Pelt of the Nemean Lion
- Bracers of the Nemean Lion?
- Greaves of the Nemean Lion?

- Set Bonuses:

2 of 4	10% Chance of 100% Damage Resistance
3 of 4	10% Chance of 100% Damage Resistance +10% Strength
4 of 4	10% Chance of 100% Damage Resistance 100% Pierce Resistance +10% Strength

Plouton’s Vestments (プルートンの神具) - Immortal Throne

- Plouton’s Crown
- Plouton’s Cornucopia

Plouton’s Bracelet?
-
- Plouton’s Wraps?
- Polydegmon

- Set Bonuses:

2 of 5	45 Life Leech Retaliation Over 3 Seconds 45 Energy Leech Retaliation Over 3 Seconds
3 of 5	45 Life Leech Retaliation Over 3 Seconds 45 Energy Leech Retaliation Over 3 Seconds +5% Health +5% Energy
4 of 5	45 Life Leech Retaliation Over 3 Seconds 45 Energy Leech Retaliation Over 3 Seconds +40 Intelligence +5% Health +5% Energy +25% Energy Absorption From Attacks
5 of 5	+10% Total Damage 45 Life Leech Retaliation Over 3 Seconds 45 Energy Leech Retaliation Over 3 Seconds +40 Intelligence +5% Health +5% Energy +2 Energy Regeneration/Second +25% Energy Absorption From Attacks

Raiment of Carnus (カルヌスの装具) - Immortal Throne

- Scepter of Carnus
- Gaze of Carnus
- Wings of Carnus?
- Grip of Carnus?
- Pillars of Carnus?

- Set Bonuses:

2 of 5	+50% Electrical Burn Damage +20% Life Leech +20 Intelligence
3 of 5	+5% Total Damage +50% Electrical Burn Damage +20% Life Leech +40 Intelligence

4 of 5	+10% Total Damage +50% Electrical Burn Damage +20% Life Leech +40 Intelligence +200 Offensive Ability +200 Defensive Ability
5 of 5	+15% Total Damage +100% Electrical Burn Damage +20% Life Leech 60% Damage Resistance 60% Elemental Resistance 60% Poison Resistance +40 Intelligence +200 Offensive Ability +200 Defensive Ability

Tracker's Armor (追跡者の鎧)

- Tracker's Hood
- Tracker's Armor
- Tracker's Gloves
- Tracker's Leg Guard

- Set Bonuses:

2 of 4	+60 Dexterity
3 of 4	+100% Pierce Damage +70 Dexterity
4 of 4	+100% Pierce Damage +80 Dexterity +150 Health +100% Increase in Projectile Speed

Vestments of the Battlemage (バトルメイジの衣服)

- Battlemage Circlet
- Battlemage Robe
- Battlemage Bracers
- Battlemage Greaves

- Set Bonuses:

2 of 4	+20% Armor Protection 37% Pierce Resistance
3 of 4	+40% Armor Protection 37% Pierce Resistance 37% Poison Resistance

4 of 4 +60% Armor Protection
37% Pierce Resistance
37% Elemental Resistance
37% Poison Resistance

その他(Neither Epic nor Legendary)

- アンロックコンテンツでコードを入力すると入手可能。

Armament of Gaul (ガリアの兵装) - Immortal Throne

- Francisca
- Marcomer’s Shield

- Set Bonuses:

2 of 2 +10% Damage
20% Pierce Resistance

- unlock code:373624

Armament Germania (ゲルマニアの兵装) - Immortal Throne

- Irminsul
- Shield of Irminsul

- Set Bonuses:

2 of 2 20% Pierce Resistance
20% Cold Resistance

- unlock code:437626

Garb of the Great Merchant (偉大なる商人の衣服) - Immortal Throne

- Tiberius’ Wrath
- Cuirass of the Great Merchant
- Bracers of the Great Merchant

- Set Bonuses:

2 of 3	
3 of 3	10% Fire Resistance +20 Offensive Ability

- unlock code:925678

Shinobi Shozoku (忍び装束) - Immortal Throne

- Katana
- Sai
- Sanjaku-Tenugui
- Uwagi
- Jika-Tabi
- Kurokote

Set Bonuses:

2 of 6	
3 of 6	
4 of 6	
5 of 6	
6 of 6	+10 Dexterity +5% Movement

- unlock code:274267

意見投稿用のフォーム

名前:

コメント:

投稿

すべてのコメントを見る